

This is an asset page included in all the Custom Activity component pages

The video for installing a nuGet package (in Romanian):

[Activities Development - InstallNuGetPackage.avi](#)

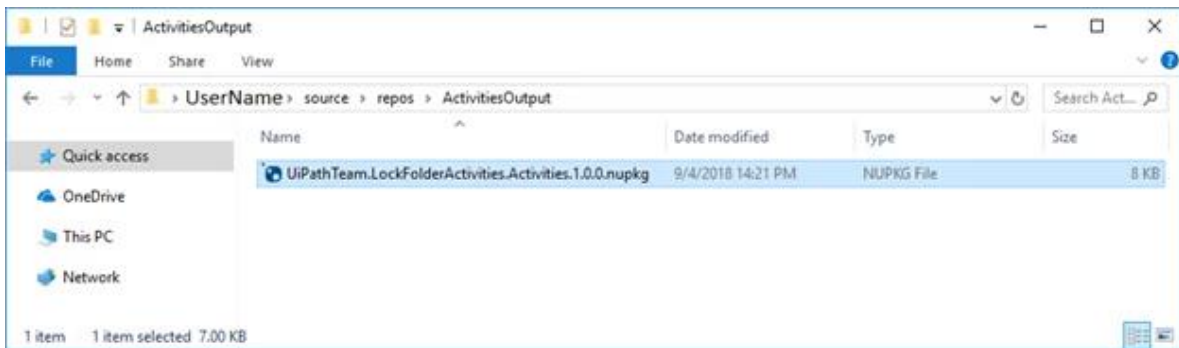
and with an English subtitle:

[Activities Development - Installnugetpackage-eng_sub.m4v](#)

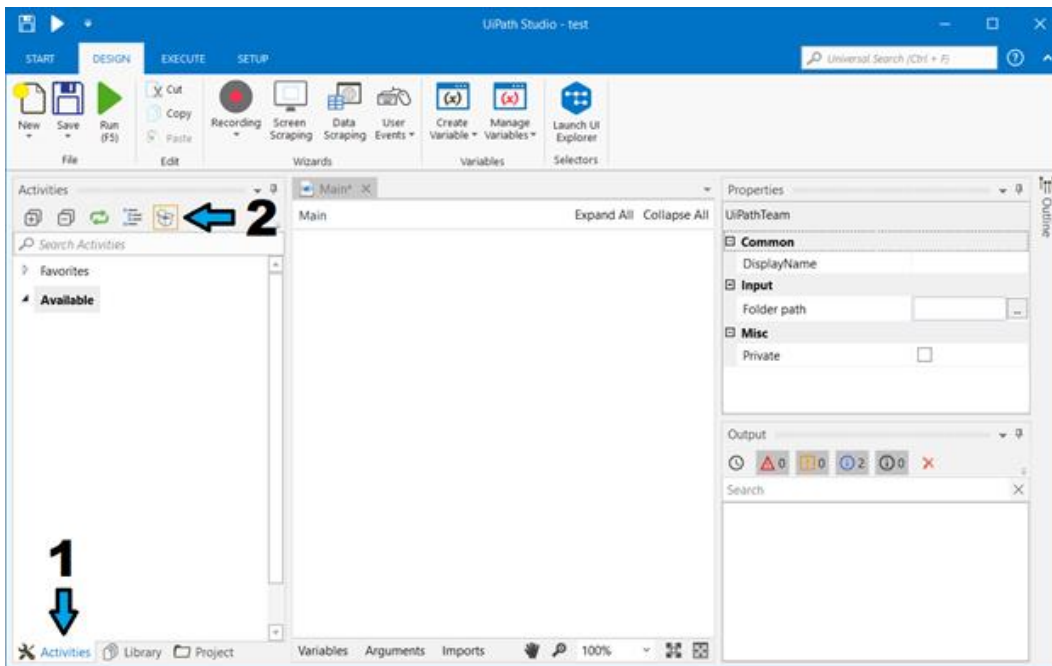
The video describes the steps to be followed when installing a new nuGet package. Either from a self developed activity or a package from another source (for review for example), the steps are covering the building of the structure for an easy to use case.

How to add a custom activity (a nuGet package) in UiPath Studio

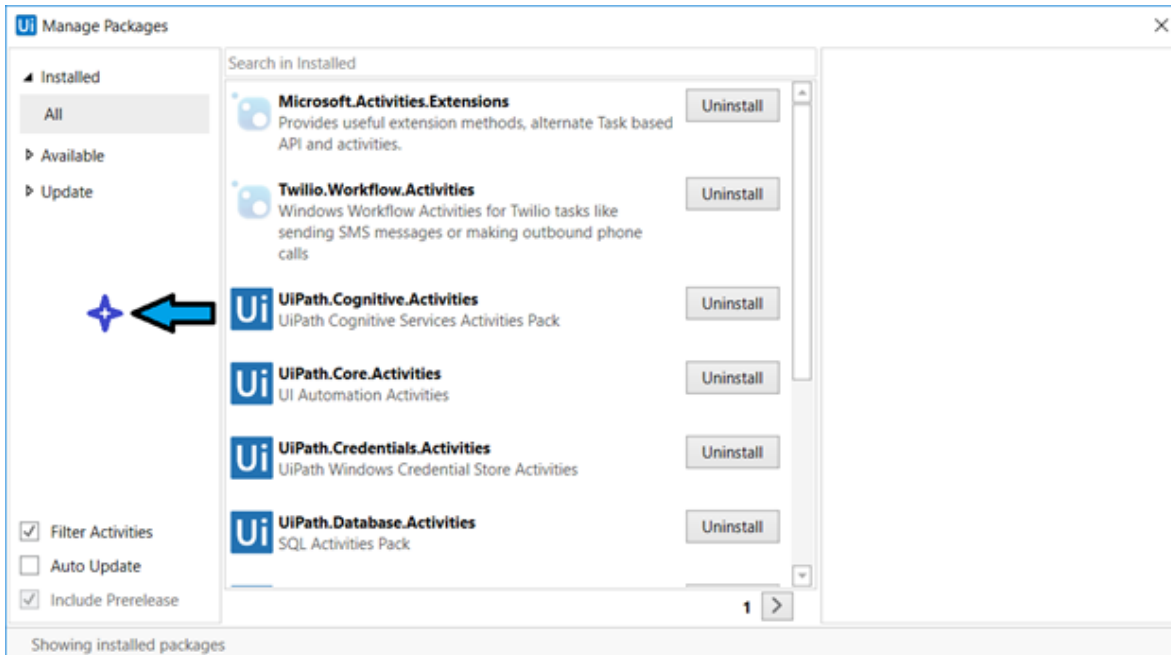
1. Create a folder in which you will place future custom activities, for example "C:\Users\%username%\source\repos\ActivitiesOutput" if you also develop custom activities or "C:\Users\%username%\ActivitiesOutput" if you only use them
2. Copy your activity nuGet package (it should be a .nupkg file) into ActivitiesOutput folder



3. Open UiPath Studio, open any project and go to "Activities" (no 1) and afterword click on the package icon (no 2).

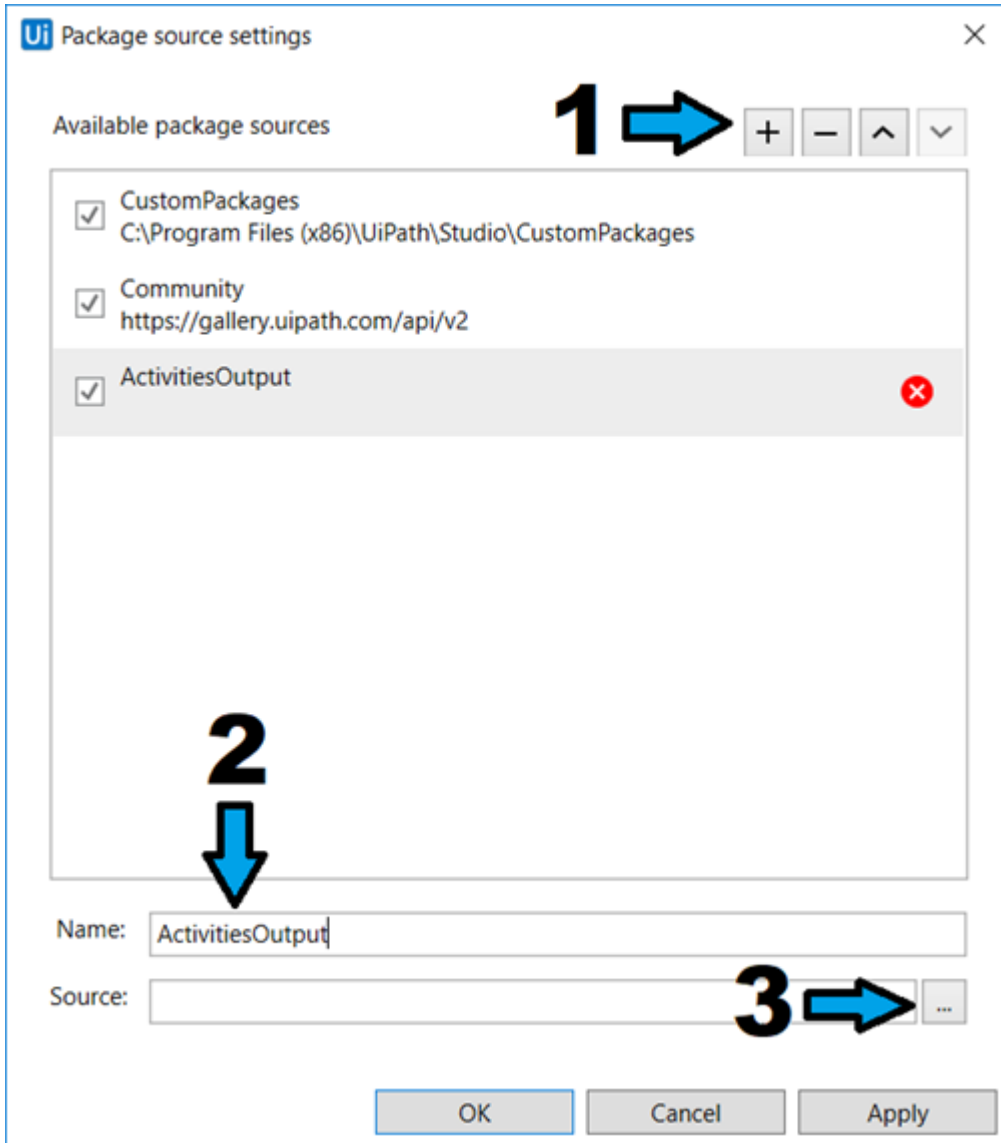


4. In the new window, right-click on the white space from the left menu



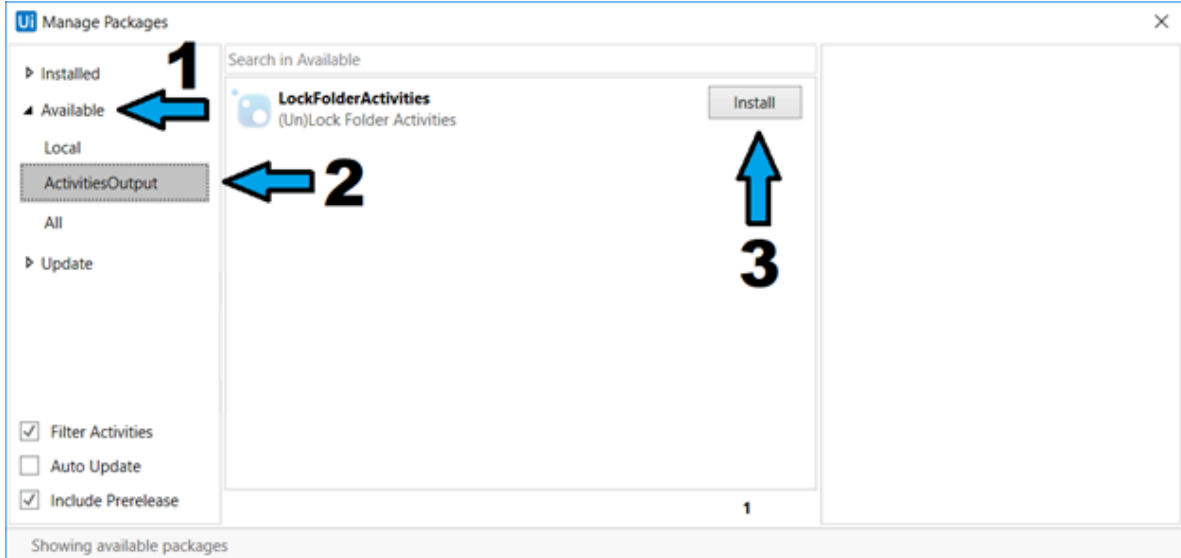
5. Click on the button that appear

6. A new window will be displayed. Press the "+" button (no 1), write a name in Name text area and browse for the ActivitiesOutput directory created earlier and press OK on "Browse for Folder" window



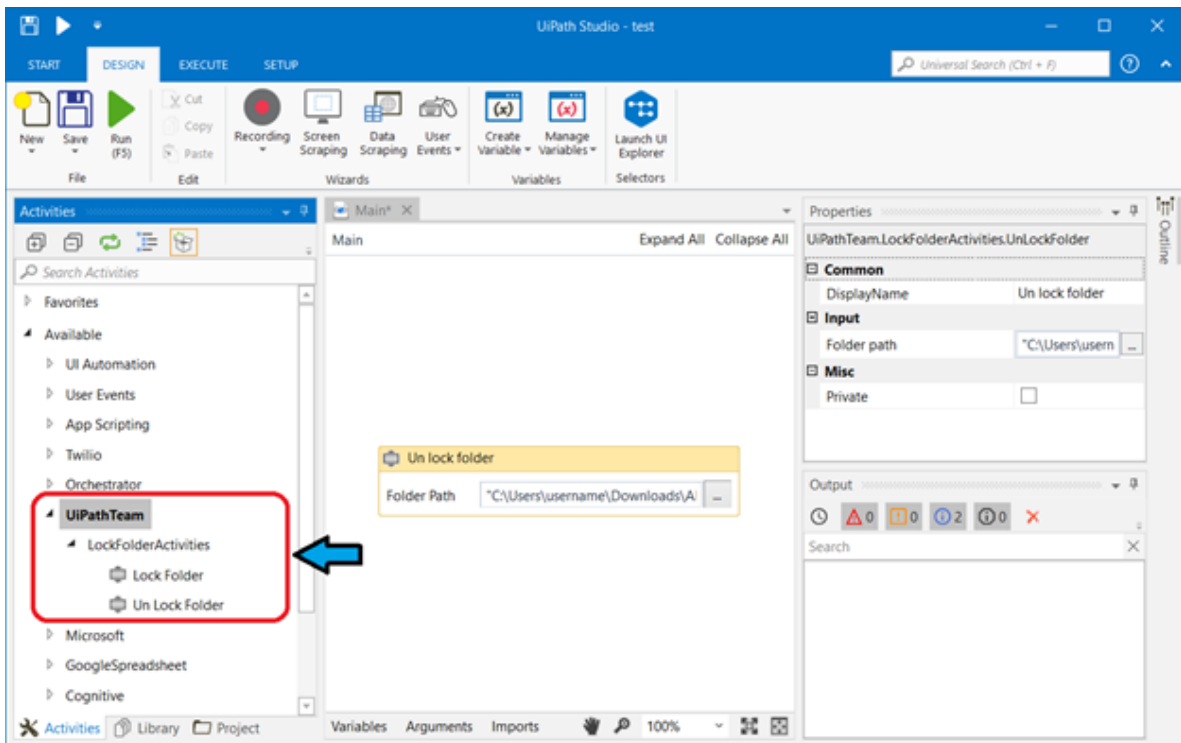
7. Click on Apply and OK

8. Now go to "Available" node from the left menu and the new option will appear



9. From here you can install the copied package pressing the Install button (no 3)

10. The new installed activity will be shown into the Activities area from Studio and it can be used



The guide can be downloaded from here: [HowToAddCustomActivity.docx](#)